The Role of Formalization in Computational Mathematics

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Summary

- Two stories . . .
- ...and one moral.
- Introduction.
- What "formalization" means?
- Kenzo: the software to be verified.
- The mathematics to be formalized.
- An example of application.
- The ForMath European project.
- Conclusions.
- ...and open stories.

Two stories

Theorem 5.4: Let
$$A_4$$
 be the 4-th alternating group.
Then $\pi_4(\Sigma K(A_4, 1)) = \mathbb{Z}_4$

Spectral Sequence Theorem:

$$\sum_{p=1}^{n} \operatorname{rank} E_{p,q}^{r} = \operatorname{card} \{ a \in \mathit{Dgm}_{p+q}(f) | \mathit{pers}(a) \geq r \}$$

Two stories

Both "theorems" share certain features:

- They are related to Algebraic Topology.
- They are published in 2010
 (in the journal Algebraic and Geometric Topology and in an AMS book, respectively).
- Both are erroneous.
- Both errors have been found experimentally by Ana Romero (using the Kenzo software system).

The moral

- Software systems are changing the scope and the experience for doing mathematics.
- In some occasions, the software systems can compute results that cannot be confirmed nor refuted by any other means (or discrepancies between computer and theoretical results can appear).
- Therefore:
 - Mathematics formalization . . .
 - 2 ... for software verification ...
 - 3 ... for mathematics verification.
- Formalizing to prove $\pi_4(\Sigma K(A_4,1)) = \mathbb{Z}_{12}$.
- ullet "To prove" = "To verify the correctness of a program computing it".

Introduction (1/3)

- Formal Methods applied to Computer Science are very appreciated by mathematicians.
- (But Formal Methods are not so appreciated by Software Engineering practitioners.)
- However: Formal Methods applied to Mathematics are not so appreciated by mathematicians.
- Why?
 - They are not useful for her daily work.
 - They are related to a different part of Mathematics (namely, Symbolic Logic).
 - They will remember foundations of mathematics (and working mathematicians escape from foundations).

Introduction (2/3)

- Formalism vs Formalization.
- Discussions on foundations in the early twentieth century:
 - Logicism.
 - Constructivism.
 - Formalism.
- The three schools are related with modern formalization:
 - Formalization is a partial implementation of logicism.
 - Constructivism is very important, in relation with type theory and program extraction.
 - ▶ Formalization is a *kind* of formalism.

Introduction (3/3)

- But the three old relatives are fundamentalisms (believe me and forget about foundations!).
- Modern (computer) formalization is pragmatical.
- The focus has moved from an ideological (philosophical) discussion to an engineering practice.
- In our team, we use constructive or classical logic, first order or higher order formalisms, depending on the problem to be tackled.
- The aim of our project is to formalize enough mathematics to specify (state) and prove properties about computer programs.
- (Side note.- Voevodsky's univalent foundations: surprising, and deep, link between homotopy theory and type theory.)

What "formalization" means?

- Implement mathematical definitions, statements and proofs in a computer-aided manner.
- Mechanized theorem proving...
- ... with an emphasis on "big" theories.

Formalization: an example

Theorem: Let V_1 , V_2 be finite dimensional vector spaces. If $\dim V_1 = \dim V_2$, then $V_1 \cong V_2$

- Choose a theorem proving tool.
- Specify the statement in the syntax of that tool.
 - Coq: a proof assistant based on constructive type theory (Coquand).
- SSReflect: a Coq library developed to prove the Four Color Theorem, and now applied to Finite Group Theory (Gonthier).

In Coq/SSReflect:

```
Lemma same_dim_isomorphic (K : fieldType) (V1 V2 : {vspace K}) (hdim : \dim V1 = \dim V2) : isomorphic V1 V2.

Proof.
rewrite /isomorphic.
set F := (LinearApp (base_change (vs2mx V1) (vs2mx V2))).
exists F; split.
set Finv := (LinearApp (invmx (row_ebase (vs2mx V2)) *m row_ebase (vs2mx V1))).
exists F; split.
move: (comp_lappE Finv F) => /(_ x) /= <-.
rewrite /Finv /F /comp_lapp /f -!mulmxA [_ *m (invmx _ *m _)]mulmxA.
by rewrite mulmxV ?mulmx ?mulVmx ?row_ebase_unit // unit_lappE.
move: (comp_lappE F Finv) => /(_ x) /= <-.
rewrite /Finv /F /comp_lapp /= -!mulmxA [_ *m (invmx _ *m _)]mulmxA.
```

File Edit Options Buffers Tools Cog Proof-General Holes Help

by rewrite mulmxV ?mul1mx ?mulVmx ?row_ebase_unit // unit_lappE.

--:--- isomorphic_vs.v 12% L39 (Coq Script(0) Holes)------

same dim isomorphic is defined.

by rewrite aux lemma.

Qed.

An example: formalized

In Coq/SSReflect:

```
Lemma same_dim_isomorphic (K : fieldType) (V1 V2 : {vspace K}) (hdim : \dim V1 = \dim V2) : isomorphic V1 V2.
```

- Easy?
- Proving effort? Number of Coq code lines.
 - Script proof theorem: 50 lines.
 - Vector spaces library: 2633 lines.
 - SSReflect library: 71543 lines.
- There are (formalized) mathematics.
- What about the computational part?
- It depends on the software system to be verified.

Kenzo: the software to be verified

- Kenzo: Sergeraert's program to compute in Algebraic Topology.
- Based on Sergeraert's notion of effective homology.
- It allows the user to compute homology and homotopy groups . . .
- ... even in some cases of infinite dimensional spaces.
- The key notion is that of a reduction:
 - a tuple of three morphisms
 - linking a big space (probably infinite)
 - with a smaller one (where computations can be made),
 - and preserving the topological information.

Working with Kenzo

After some previous definitions, we define in Kenzo the alternate group A_4 : > (setf A4 (group1 (tcc rsltn))); rsltn = resolution [K1 Group]

It is a group with effective homology:

```
> (setf (slot-value A4 'resolution) rsltn)
[K10 Reduction K2 => K5]
```

We apply the classifying construction, obtaining $K(A_4, 1)$:

```
> (setf k-A4-1 (k-g-1 A4))
[K11 Simplicial-Group]
```

We apply the suspension construction, obtaining $\Sigma K(A_4, 1)$:

```
> (setf s-k-A4-1 (suspension k-A4-1))
[K23 Simplicial-Set]
```

And finally we compute the controversial homotopy group:

```
> (homotopy s-k-A4-1 4)
Homotopy in dimension 4 :
   Component Z/4Z
   Component Z/3Z
```

The mathematics to be formalized

- It can be divided into two parts:
 - 1 The algebraic (or structural) part.
 - 2 The algorithmic one.
- Or, putting it in other words, to verify mathematical software it is necessary to formalize:
 - The mathematics part.
 - 2 The computational mathematics one.

Excerpts of the structural part (1/2)

- A chain complex is $\{(C_n, d_n)\}_{n \in \mathbb{Z}}$, where each C_n is an abelian group, and each $d_n : C_n \to C_{n-1}$ is a homomorphism satisfying $d_n \circ d_{n+1} = 0, \forall n \in \mathbb{Z}$.
- Homology groups: $H_n(C,d) := Ker(d_n)/Im(d_{n+1})$.
- Given two chain complexes $\{(C_n, d_n)\}_{n \in \mathbb{Z}}$ and $\{(C'_n, d'_n)\}_{n \in \mathbb{Z}}$, a chain morphism between them is a family f of group homomorphisms $f_n : C_n \to C'_n, \forall n \in \mathbb{Z}$ satisfying $d'_n \circ f_n = f_{n-1} \circ d_n, \forall n \in \mathbb{Z}$.

Excerpts of the structural part (2/2)

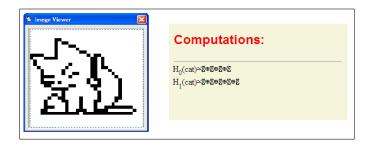
- Given two chain complexes $C:=\{(C_n,d_n)\}_{n\in\mathbb{Z}}$ and $C':=\{(C'_n,d'_n)\}_{n\in\mathbb{Z}}$ a reduction between them is (f,g,h) where
 - $f: C \to C'$ and $g: C' \to C$ are chain morphisms
 - ▶ and *h* is a family of homomorphisms (called *homotopy operator*) $h_n: C_n \to C_{n+1}$.

satisfying

- **1** $f \circ g = 1$
- **3** $f \circ h = 0$
- $\bullet h \circ g = 0$
- **5** $h \circ h = 0$
- If $(f,g,h):C\to C'$ is a reduction, then $H(C)\cong H(C')$.

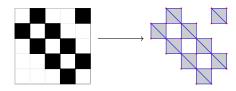
An example of application

Algebraic Topology: the science of associating algebraic invariants with geometrical objects (topological spaces)



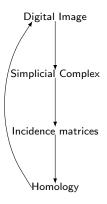
Algebraic Topology as a tool to digital image processing.

Homological processing of digital images (1/2)



- An image is represented by means of a list of lists of bits.
- Then we construct an associated *simplicial complex* (list of triangles).
- Homology groups are obtained by diagonalizing the incidence matrices.

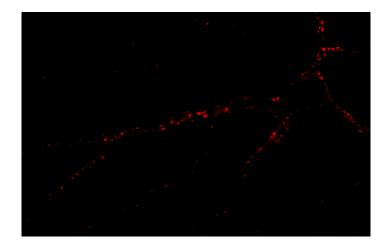
Homological processing of digital images (2/2)

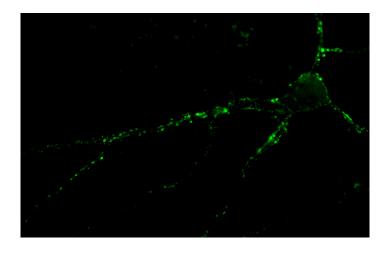


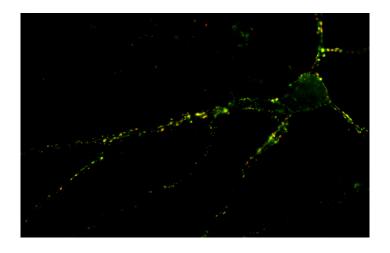
Objective

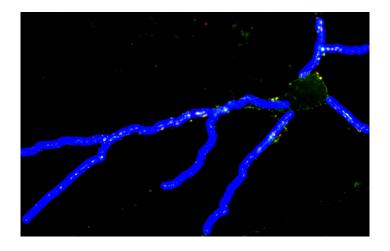
Certified computation of homology groups for digital images

- Synapses are the points of connection between neurons.
- Relevance: Computational capabilities of the brain.
- Procedures to modify the synaptic density may be an important asset in the treatment of neurological diseases (like Alzheimer).
- An automated and reliable method is necessary.







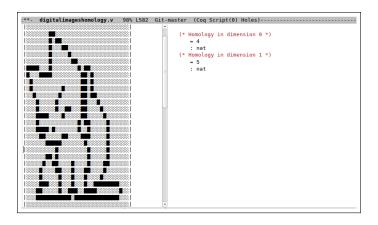




- Counting synapses:
 - Measure the number of connected components of the last image.
 - Good benchmark to test our framework: computation of H_0 .
 - ► SynapCountJ: software to measure synaptic density evolution.
- Therefore:
 - Mathematics formalization . . .
 - 2 ... for software verification ...
 - 3 ... for real-life applications.

Formalizing with Coq/SSReflect

From digital images to homology in Coq:



Joint work inside the ForMath project: J. Heras, M. Dénès, G. Mata, A. Mörtberg, M. Poza, V. Siles, . . .

Formalizing mathematics: the European Project ForMath

- European Commission FP7, STREP project ForMath: 2010-2013
- Objective: formalized libraries for mathematical algorithms.
- Four nodes:
 - Gothenburg University: Thierry Coquand, leader.
 - Radboud University.
 - ► INRIA.
 - Universidad de La Rioja.
- Four Work Packages:
 - Infrastructure to formalize mathematics in constructive type theory (ssreflect, Gonthier's mechanized proof of the Four Color Theorem).
 - Linear Algebra library.
 - Real numbers and differential equations.
 - ▶ Algebraic topology and... (medical) image processing.

Conclusions

- Formalization as a tool for software engineering in Computational Algebraic Topology.
- We try to increase the confidence in Computational Mathematics.
- Theorem Provers are mature enough to tackle real mathematical problems.
 - (Four Color Theorem, Kepler Conjecture, Classification of finite groups.)
- Specially interesting in conjunction with Computer Algebra systems (increasing reliability, both of software and mathematics).
- In particular: it demonstrates the usefulness of formalization for the "standard" mathematician.
- Big endeavor, team work is mandatory (synchronous versus diachronic).
- Mathematics as a kind of experimental engineering.

... and open stories

- What is a mathematical error?
- There is a ranking:
 - 0 Erratum.
 - 1 Some (easy) cases forgotten.
 - 2 Some hypotheses skipped (implicit/explicit).

 - n Deep error.

 - $\rightarrow \infty$ Fatal error. (System crash.)
- The errors found in our two initial stories range in the low part of the scale.
- Could Computational Mathematics be used to detect deep errors?
- Could our alliance between formalization and computers correct them giving new proofs?
- What is a proof?
- Is it something else than story-telling?